So You Think You Can Design: Textiles

Welcome to SYTYCD 2016 – Textiles!

Your students could win a Bernina 700D Overlocker!

The SYTYCD competition will take place in two stages.

Stage 1 is open to all students, although is most appropriate for years 10-11. DATTA Vic will issue the following 2 design challenges to registered teachers. These challenges should be completed during Design & Technology Week, 10-14 October. They should then select the work of the two best students and submit their work to DATTA Vic by the 31st October. (Scanned versions are sufficient).

Students who make it through the first stage will be invited to move onto the finals. Finalists will be invited to compete in a live, hands on design marathon, to be held at the Maker Space conference on the 8th of December at NCAT. The finalists will participate under their school name and will work as team (2 students from each school) to complete the final stage. The 2 winning students will each receive a 700D Overlocker and there will also be prizes for the runners-up.

Stage 1: In your school, to be completed during Design & Technology Week, 10-14 October

Challenge 1 - Create a Mood board

Select either an era (either the 1950s or 1960s) and create a mood board that reflects it.

Mood board needs to show clear design direction with consideration given to colour palette, textures, images and text.

Remember, sometimes less is more.

Judging will be based on:

- Clearly identifiable theme shown in mood board
- Appropriate images selected
- Clear colour palette
- Overall presentation

Challenge 2 - Re-design (modernise) an outfit from the 1950’s or 60s

Taking inspiration from your mood board, design an outfit inspired by either the 1950s or 1960s yet modernise (suitable to wear today).

Outfit must be drawn on a figure, coloured and a front and back view should be shown. Annotate your outfit to show innovation and how you have modernised it.
Judging will be based on:

- Clear link between mood board and outfit design
- Innovation and creativity in design
- Quality of drawing

**Stage 2: At the maker Space Conference, December 8th NCAT**

The Finals: Reimagine an existing garment.

Working as a team of 2, choose a garment from selection provided. This will need to be reimagined into a ‘new’ and innovative garment.

Judging for the garment will be based on:

- Innovation and creativity of design
- Transformation (garment looks totally new and original)
- Functionality and addition of secondary functions
- A range of production processes carried out with skill and precision
- Overall Quality of product

**FAQ’s:**

- To register, email your details to Laura at pl@datta.vic.edu and confirm your intention to take part
- Make sure any participating students get permission slips (supplied by DATTA Vic on registration) completed by their parents or guardians. These should be sent to Laura at DATTA Vic as soon as possible
- Ensure the 2 challenges are completed by 31st October – you can run them with as many students as you like, and at a time suitable for you – although we’d encourage you to make them part of your Design & Technology Week program
- Select the work of the 2 best students and submit to Laura at pl@datta.vic.edu.au by the 31st of October
- If your students make it through to the finals, you’ll be notified by the 7th of November
- You must arrive at the Finals for Registration at 8.45am. Your students should wear their school uniforms
- Your students should bring sewing machines.
- Food and drink will be provided at breaks and lunchtime for the participating students and their accompanying teacher
- We’ll be sending out a press release to your local papers and inviting them along to the conference. If anyone does not want their name released to the press, please notify us immediately

For more information, contact:
Laura Murphy, DATTA Vic
03 9349 5809/pl@datta.vic.edu.au

*Thanks to Bernina Australia & Beyond Tools for their generous support*